



gMedia

Operating Instructions

PictureGear, **Memory Stick** and the Memory Stick logo are trademarks of Sony Corporation.

Microsoft and Windows are registered trademarks of Microsoft Corporation.

Graffiti, HotSync and Palm OS are registered trademarks, and the HotSync logo and Palm are trademarks of Palm, Inc. or its subsidiaries.

All other trademarks are trademarks of their respective owners.

Before using this software, please read the Software License Agreement that is supplied with Sony handheld.

- Copying all or part of the contents of this software, sample images, and Operating Manual, or renting the software are prohibited by copyright laws.
- The Company is not liable for damage or loss resulting from the use of this software, or for any claim from a third party.
- The Company assumes no responsibility aside from the replacement of the media due to manufacturing fault.
- This software must not be used in a system other than that specified.
- The software specifications may be subject to change without notice.

Table of Contents

Before Use

Features	4
Installing the gMedia application	4
Installing from a Memory Stick media	4
Installing from a computer performing the HotSync operation	5

Basic Operations

Starting gMedia	6
Playing back a video item	7
To return to the media list	7
To playback the next media item	7
To playback all media items consecutively (Sequence Play mode)	7
To delete a media item	8

Miscellaneous

Menu Commands	9
Media menu	9
Removing the gMedia application	10

Before Use

Features

gMedia is the add-on application which enables the display and playback of multimedia, such as video data, made for Sony handheld by using a Windows® application PictureGear Lite.

When you transmit multimedia made for Sony handheld to the Sony handheld with HotSync operations, or copy them to the Sony handheld by using a **Memory Stick** media, they are automatically registered to the media list of gMedia.

Installing the gMedia application


gMedia is stored in the supplied **Memory Stick** media or stored in install CD-ROM. Use MS Gate application to install the gMedia application from the **Memory Stick** media. For details of MS Gate, see the manual of Sony handheld.

Installing from a Memory Stick media

- 1 Insert the supplied **Memory Stick** media into the Memory Stick slot of the Sony handheld.
- 2 Open MSGate from the Applications Launcher display.
- 3 Press the Jog Dial to display the contents of the **Memory Stick** media.
- 4 In the displayed list, tap the item of gMedia.
- 5 Tap [Copy].
The gMedia application will be installed into the Sony handheld.

Installing from a computer performing the HotSync operation

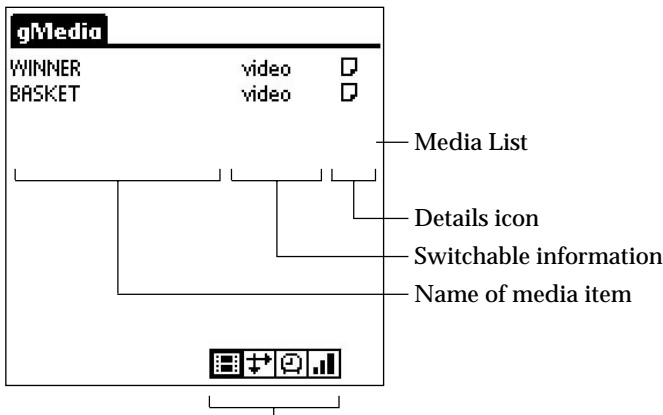
Install the Palm Desktop for Sony software to a computer from the supplied CD-ROM before you operate following below.

- 1** Click the Palm Desktop for Sony icon on the Windows desktop.
The Palm Desktop for Sony software starts.
- 2** Click Install.
- 3** From the list of Users, select user name to use.
- 4** Click Add.
Make sure that the Add-on folder is selected. If the folder is not selected, choose the Add-on folder manually.
- 5** Double Click gMedia folder in the Add-on folder.
- 6** Double Click gMedia.
gMedia is added on File Name.
 If you want to install the sample data of video, you can select the data in the sampleData folder.
- 7** Click Exit.
- 8** Run the local HotSync.
See the manual of Sony handheld for more details about the local HotSync.

Basic Operations

Starting gMedia

Start gMedia from the Applications Launcher of the Sony handheld.
The media list appears.



Tapping these buttons toggles the contents of switchable information in four ways.

Switchable information : Tapping the following icon, displays of contents change.



: displays type of media item.



: displays dimensions of media item (pixels).



: displays duration of video item (seconds).



: displays storage requirements (KB).



Details icon : Tap this buttons to display details of media.

Playing back a video item

In the media list, tap the desired video item.

The video is displayed and automatically played back repeatedly.



Tap  to stop playing back. To restart playing back, tap .

Tap  to return to the beginning of the video.




To return to the media list

Tap  at the upper right corner of the display.


To playback the next media item

Tap  at the upper right corner of the display.

To playback all media items consecutively (Sequence Play mode)

Press  more than one second with the stylus. In Sequence Play mode, the icon will change into . To exit the Sequence Play mode, press  more than one second.

To delete a media item

- 1 Display the media item to delete, then tap  icon.
- 2 Tap Delete.
- 3 Tap OK.

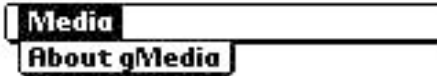
The media item will be deleted, and the display will return to the media list.

Miscellaneous

Menu Commands

Media menu

This menu is displayed by tapping [MENU] icon when the media list is being displayed.



About gMedia

Version information of the gMedia application is displayed.

This menu is displayed by tapping [MENU] icon when a media item is being displayed.



Details

Detailed information of active media item is displayed.

Beam Media

You can transmit the data of active media to another Palm OS handheld via the IR port. For details of infrared communication, see the manual of Sony handheld.

Delete



You can delete the active media item. When the Delete Media dialog is displayed, tap [OK] to perform deletion, or tap [Cancel] to cancel deletion.

About gMedia

Version information of the gMedia application is displayed.

Removing the gMedia application

In the case that memory of the Sony handheld lacked, you can remove the gMedia application by the following procedures.

- 1** Tapping  icon, to display the Applications Launcher of the Sony handheld, then tap  icon.
- 2** Tap App, then tap Delete.
The Delete dialog will appear.
- 3** Tap the item of gMedia in the displayed list, then tap Delete.
The Delete Application dialog will appear.
- 4** Tap Yes.
The gMedia application will be removed from the memory.
To cancel deletion, tap [No] instead of [Yes].
- 5** Tap Done.
The display returns to the Applications Launcher.